

# GetOffTheRail

## Poker Glossary

<b>All-in:</b>	To bet all of your remaining chips.
<b>Bet the pot:</b>	To bet an amount that is equal to the size of the pot.
<b>Blinds:</b>	Bets that the two players to the left of the dealer must put in the pot before looking at their cards. Blinds act as antes in hold 'em and they get the betting started.
<b>Board:</b>	see Community Cards.
<b>Community Cards:</b>	The cards flopped face up in the middle of the table that are shared by all of the players.
<b>Dominated:</b>	A starting hand is dominated when it is up against a hand that shares one card but has a side card that is smaller. AJ is dominated by AK; the A is shared but the J is dominated by the K.
<b>Draw:</b>	When your hand is currently beaten, but a number of cards will give you the best hand.
<b>Drawing Dead:</b>	When there are no cards in the deck that will give you the best hand.
<b>5<sup>th</sup> Street:</b>	see River.
<b>Flop:</b>	The simultaneous display of the first three community cards.
<b>4<sup>th</sup> Street:</b>	see Turn.
<b>Heads-up:</b>	A pot that is contested by only two players.
<b>Hit:</b>	When one of your outs appears on the board. This is a good thing.
<b>Kicker:</b>	The unpaired side card in your hand that is used to break ties in the event that your opponent has the same pair or trips.
<b>Limp:</b>	To enter the pot without raising.
<b>Loose:</b>	To play a high percentage of your starting hand.
<b>Main Pot:</b>	The pot that can be won by all the players in a hand when one or more go all-in. See side pot.
<b>Pocket Pair:</b>	When your down cards are paired, you have a pocket pair.
<b>Off Suit:</b>	A hand that has two cards of different suits.
<b>Open:</b>	To be the first to enter a pot with a raise.
<b>Outs:</b>	The cards in the deck that will give you the best hand.
<b>Over Card:</b>	A card in a player's hand that is higher than any card on the board.
<b>Over the Top:</b>	To re-raise someone who has opened a pot.
<b>Rag:</b>	A low side card that generally goes with a high card. A4 is referred to as "ace-rag."
<b>The River:</b>	The last or 5 <sup>th</sup> community card.
<b>Semi-bluff:</b>	To bluff at a pot, where if you get called, you can still win by drawing out.
<b>Short Handed:</b>	When the number of players at the table has dwindled down about 4 or fewer. During short-handed play you must loosen up your starting requirements.
<b>Side Pot:</b>	The pot contested by the players who have more money than a third player who is all-in. The all-in player can only win the money in the main pot.
<b>Slow Play:</b>	To play a hand as though your cards are weak waiting for the right opportunity to raise.
<b>Suited:</b>	A hand that has two cards of the same suit.
<b>Tells:</b>	The subtle verbal and physical cues that give away the strength of an opponent's hand.
<b>Tight:</b>	To play a small percentage of your starting hands.
<b>Trips:</b>	Three of a kind.
<b>The Turn:</b>	The fourth community card.